

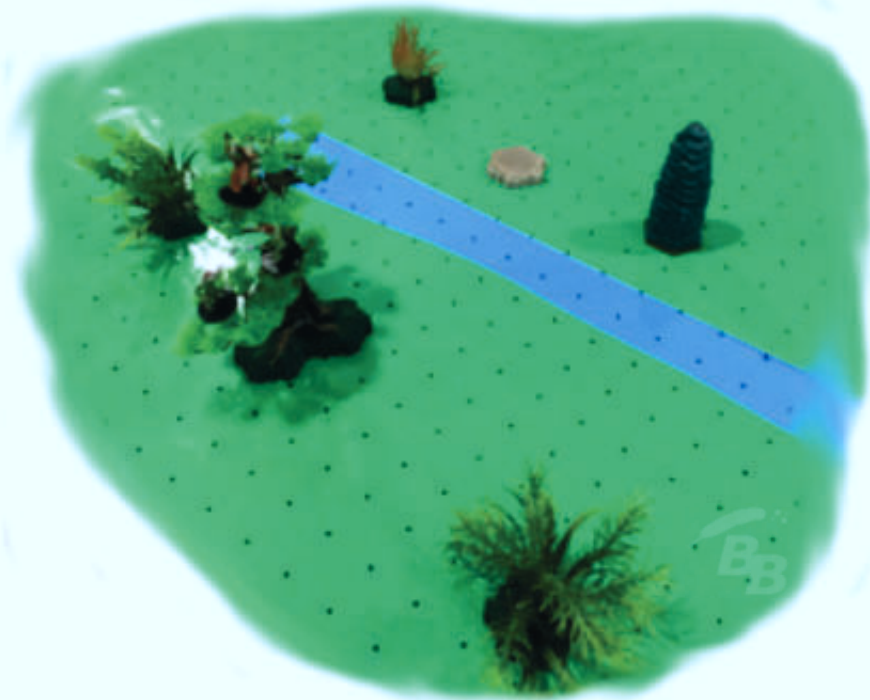
Mystery in the Briarwood Forest





It all began in a tavern in a sleepy little town called Greenest. Grace the Cleric and Sasle the Pirate were enjoying a hearty breakfast of pancakes served by Linan Swift, the proprietor of the Green Nest Inn.

Suddenly an elf rushes into the inn. Anna Conda the Ranger is urgently looking for help. Her party was investigating a mystery in the Briarwood Forest. Her companions had been captured and killed by kobolds. Only Anna had escaped and she needs to fulfill her mission - finding out what evil is affecting the forest.



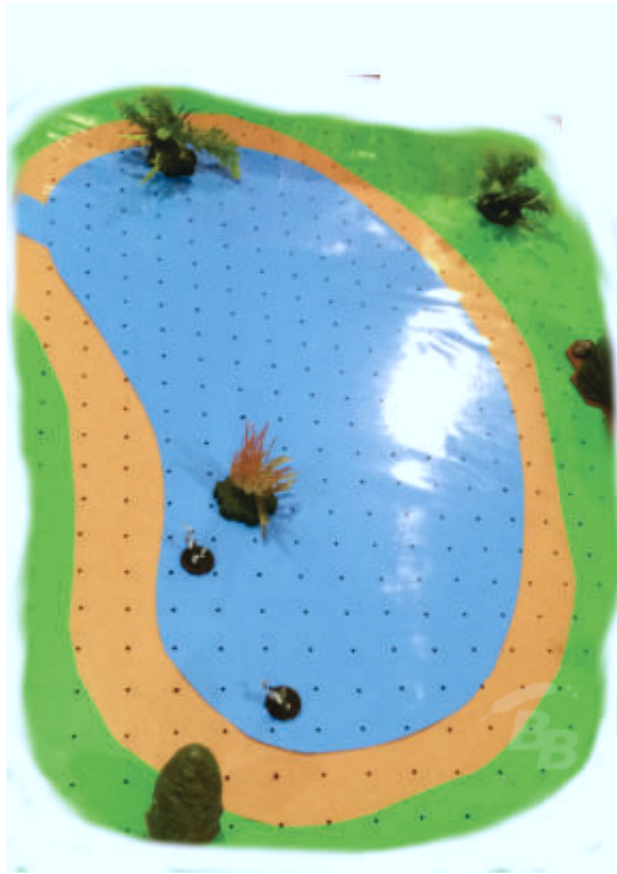
As the party explores the nearby woods they discover that disease and decay affected the area. Normally healthy streams have turned into dried up mud flats.

Up ahead they see a beautiful dryad in a majestic willow tree being attacked by bullywug warriors. They rush to her aid and hear her tale.

Lorelei the dryad explains that she is dying a slow death. The sickness in the woods is slowly killing her tree and her bond with her sister Corelie. They can no longer be the protectors of the wood. Would the party help her find out the cause of the sickness and discover the fate of her sister?

The party agrees and follows the path of the dried up river bank. The journey is perilous as giant mosquitoes attack the party looking for prey.

A stretch of the river bed is strewn with rocks. Looking more closely the Foxes discover that amongst the rocks lies a naiad. The freshwater sprite is named Perdita and beseeches them to help her. Her home in a nearby pond has been drying up, leaving she and her sisters vulnerable to attack by local wildlife.



The Foxes race to the pond to discover a wounded bear attacking two naiads, Cleo and Frilly in the pond. Anna heals the bear of its injuries and it peacefully leaves the area, while gentle Grace heals the two sprites and constructs a shelter for them.

As the party continues along the path, several giant frogs attack them. Sasle notes that they are wearing collars labelled Fido and Spot, and insists on freeing them from their owner. "Freedom!" shouts Sasle!



Continuing along the path, it soon becomes clear that an enormous dam has been constructed blocking the flow of the river. A camp of bullywugs has invaded the area and fights the Foxes to no avail. The battle wakes the sleeping ogre Grunkle who exits his tent and attacks the party.

One bullywug breaks away and runs off during the fight. Sasle reluctantly lets him leave, unaware that he was determined to cause mischief in the days ahead.



After disposing of the creatures aboveground, the party discovers an underground shrine controlled by the bullywug shaman Gruuak. He is protected by several giant lizards and an unholy group of bullywug zombies.

Grace makes short work of the evil creatures. As the shaman is dying, Sasle taunts him with the collars she retrieved from his giant pet frogs - leaving him to believe they have been killed.



As the Foxes continue their search, they finally discover the fate of the dryad Corelie. The impressive oak tree which was her home has been destroyed by the bullywugs as they built platforms in its branches.

Balancing on the precarious platforms, the Foxes fight poison dart bullywugs to reclaim the tree. But alas, it is too late for Corelie and she uses her dying strength to heal the party.

As the party looks out at from the top level of the tree, they see an ominous shadow pass overhead. A large dragon is flying towards Greenest.

From the top of the platform, there is a clear view of the area and the wind brings the smell of smoke. The town of Greenest is under attack and is in flames!

